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# 1. PRELUDE AND INTENT

The following Policies and Standard Operating Procedures of the Corona National Little League (CNLL), are in addition to Rules and Regulations contained in the “OFFICIAL REGULATIONS AND PLAYING RULES” of Little League baseball and the LITTLE LEAGUE OPERATING MANUAL. These policies and procedures are created as authorized by Article VII of the CNLL Constitution.

In addition to CNLL Policies and Standard Operating Procedures, this document details additional Ground Rules to govern play within the league.

Per Little League Regulations, CNLL Policies, Procedures and local Ground Rules shall not conflict with, or replace any rule or regulation of Little League Baseball Inc. CNLL local Ground Rules shall not, in any way, abridge the interpretation or application of privileges thereof.

Should it become necessary, the CNLL Board of Directors may, with a vote of 2/3 majority of all seated board members, create an exception to Policies, Procedures and local Ground Rules herein, provided exception is not in conflict with Little League rules.

This document references and quotes from the OFFICIAL REGULATIONS AND PLAYING RULES and LITTLE LEAGUE OPERATING MANUAL to clarify CNLL Policies, Procedures and local Ground Rules

## **CNLL typically conducts three baseball programs each fiscal year:**

- The first, occurs in the Fall of the year. “Fall Ball” has been identified as a Little League International Training and Development (TAD) program. This typically runs from September to the third week of November of each year.
- The Second program, identified as “Regular Season”, aka "Spring Season". This season typically begins with evaluations in mid-January of each year and concludes with the completion of all regularly scheduled, makeup and Tournament Style games conducted by CNLL, for CNLL teams.
- The Third program “Post Season” includes District TOC and Little League International’s ALL-STAR Tournament. The “Post Season” typically follows the Regular Season. Typically, this season begins in June of each year.

## **2. GENERAL MEMBERSHIP**

### **2.1 ANNUAL MEMBERSHIP MEETING**

Per the CNLL Constitution, the local league General Membership meeting will be held on the first Sunday of May each year. CNLL has enhanced this section of the Constitution to clarify the voting process for the new BOD each year.

The General Membership will vote for the individuals who will serve on the BOD the following year. All individuals receiving 51% of the vote will serve on the BOD for the following year. The number of BOD members voted in by the General Membership each year will determine the size of the BOD. The General Membership does not appoint specific positions. At the BOD's first meeting of the year, they will select individual positions which are listed within these Bylaws. If BOD positions are still open after the General Membership vote, the BOD may approve members to fill these positions. A member may become eligible for a BOD position, and be approved for such position by the BOD, after attending 2 BOD meetings. Once this requirement is met, the BOD can appoint the member to an open position. If additional or new BOD positions are needed, the BOD may approve these positions by majority vote.

### **2.2 GENERAL MEMBERSHIP PARTICIPATION**

In addition to membership guidelines referenced in the "CNLL Constitution, Article III - Membership", CNLL also defines a Regular Member as any CNLL Approved Volunteer who is an adult and not compensated through CNLL. Therefore, General Membership voting rights are granted to all Managers, Coaches, Volunteer Umpires, Board Members, Officers of the Board and CNLL Approved Volunteers who are not compensated. Parents of players are not considered Regular Members unless they fall into one of the above categories. CNLL does not require "dues" to qualify for General Membership in the league.

## **3. LEAGUE VOLUNTEERS**

### **3.1 LITTLE LEAGUE VOLUNTEER APPLICATIONS**

CNLL board of directors has authorized the League President to delegate the collection of Little League Volunteer Applications to the following: Vice President(s), Safety Officer, Lanyard Coordinator, Secretary, Information Officer, or a Division Representative. An unaltered/readable reproduction of California driver's License or California state issued I.D. card or military ID must accompany the application for all applicants 18 years and older. Little League has no minimum age for a volunteer in the league. The BOD and President shall use its discretion with the approval of minors as volunteers. (i.e., to what capacity)

### **3.2 BACKGROUND CHECKS**

CNLL utilizes the Little League, Int. provided resource for all background checks on all volunteers and hired workers. CNLL requires that all volunteer applications contain the volunteer's Social Security Number on the Little League Volunteer Application.

CNLL restricts volunteer background check processing to the League President, Safety Officer and Lanyard Coordinator. Volunteer forms are stored securely until background checks are completed.

### **3.3 IDENTIFICATION BADGES**

CNLL has enhanced Little League's Child Safety Program to include Photo Identification Badges. CNLL requires that all background checked, and approved volunteers wear their Official CNLL Photo ID Badge with current year approved volunteer status in a visible location always when interacting with players. Persons without photo ID badge are not allowed to interact with players during League sponsored events (e.g., practices, games or team events). Persons without photo ID badge will be asked to end participation in practice, game, or team event. In the event of a lost or stolen Photo ID badge, approved volunteers may check out a temporary badge from the Board Member on duty. The volunteer must provide driver's license or state ID card as collateral. Volunteers defined as "interacting" with players are Managers, Coaches, Team Parents and Board Members.

Scorekeepers, pitch counters, snack bar workers, umpires and field maintenance volunteers are not required to display an ID badge but are encouraged to do so.

## 4. BOARD OF DIRECTORS

The following Board of Directors (BOD) positions have been voted in by the General Membership of CNLL. Individuals who have been approved to fill these positions on the BOD will be voted in by the General Membership at the annual General Membership Meeting which occurs on the first Sunday of May each year. Once the BOD has been established by the General Membership, the new BOD will vote on individuals to fill the following positions each year. The term of the BOD is for one year and runs from August 1<sup>st</sup> to July 31<sup>st</sup>. Brief descriptions for the duties of these positions are posted on the CNLL website.

- President
- Vice President of Operations
- Player Agent
- Secretary
- Treasurer
- Coaching Coordinator/Trainer
- Concession Manager
- Division Rep - Challenger
- Division Rep - Tee Ball
- Division Rep - Single A
- Division Rep - AA
- Division Rep - AAA
- Division Rep - Major
- Division Rep - Intermediate / Junior / Senior
- Equipment Coordinator
- Field Maintenance Coordinator
- Fund Raising Coordinator
- Information Officer
- Safety Officer
- Scorekeeper
- Social Media Coordinator
- Special Events Coordinator
- Sponsorship Coordinator
- Team Parent Coordinator
- Team Picture Coordinator
- Umpire in Chief
- Uniform Coordinator
- Auxiliary Board Member

## **5. PARTICIPATION FEES**

Player participation fees or otherwise known as registration fees, are set by the CNLL BOD each year and posted at all registration events as well as the CNLL website at [www.coronanational.org](http://www.coronanational.org). CNLL is a non-profit and entrusts the BOD to keep fees at a minimum to run the league appropriately and to the standards set by Little League International. The BOD has the authorization to approve, by majority vote, any discounts provided to the league membership. (i.e., early bird registrations)

### **5.1 REFUND POLICY**

No refunds will be issued after evaluations without BOD approval by majority vote at a regularly scheduled BOD Meeting. Exceptions may include, but not limited to, injuries to a player or if it is determined that a player registered is ineligible to play with CNLL. In the event a refund is given for an online registration player, CNLL will not refund any 3rd party processing fees associated with the online registration process.

## **6. SPONSOR FEES**

Team sponsor fees help CNLL subsidize player registration fees and are an important part of running the league financially. They do not cover any specific cost of running a league.

Each Team shall obtain a minimum of one team sponsor. The fee to become a team sponsor in CNLL shall be determined each season and communicated by the CNLL Board of Directors within its sponsorship package. Teams shall display team sponsorship banner during all games.

Teams that do not meet this obligation will need to provide the funds needed to fulfill this requirement. Since the sponsor fee is used to subsidize registration fees, it is suggested that the parents of each player divide the cost of the sponsor fee to keep this cost to the parents at a minimum. Teams not meeting this requirement will not receive the following:

- Picture packets which were paid for by CNLL
- Participation awards which were paid for by CNLL
- Sponsor/Team Banner

## **7. DECORUM AND DISCIPLINE**

CNLL has enhanced the Little League's "Official Regulations and Playing Rules" regarding Decorum and Discipline.

### **7.1 DISCIPLINARY COMMITTEE**

The President of the league will chair a Disciplinary Committee. This committee should consist of the President, Vice-President(s), and the Division Rep(s) in which the incident influences. The committee will hand out penalties and report the findings back to the BOD. The committee only needs BOD approval on penalties where greater than a 5-game suspension has been handed out.

### **7.2 ADULT AND PLAYER DECORUM**

The actions of players, managers, coaches, umpires, league officials, parents and fans must be above reproach. Anyone involved in a verbal or physical altercation, or an incident of unsportsmanlike conduct, at a game site or any other Little League activity, is subject to disciplinary actions by the Disciplinary Committee.

The Disciplinary Committee will review all violations and apply appropriate penalties that may include expulsion from the league, suspension of the offender for the remainder of the season, or a ban of one to five games. Penalty will depend on the seriousness or frequency.

### **7.3 SERVING A SUSPENSION**

All parties disciplined via ejection will be ineligible to participate in any CNLL event in any division until the disciplinary penalty has been fully served within the division where penalty was given. This includes practices, pregame and games in any division of play. (ex. If the violating party is a coach or parent with children in multiple divisions and is ejected from a game in the Major Division, the violator may not attend any activity in any other division until the suspension has been served in the Major Division.)

Violator may not be present at El Cerrito Sports Park for any other reason than to pick up or drop off another person. Violator is to remain in the parking lot during the pick-up/drop off.

## 8. DIVISIONS, LEAGUE AGES, PLACEMENT

**8.1 FALL SEASON** (placed in highest eligible division for current LL year age chart unless parent request to play in lower eligible division is approved by Player Agent or President)

Division	League Age	Notes
Challenger	Junior - 4-14 Senior - 15+	CNLL Placement. For boys and girls with physical and developmental challenges.
T-Ball	4, 5, 6*	CNLL Placement. *6's OK if no prior T-Ball.
Single A	5, 6, 7*	CNLL Placement. *7's may request Single A.
AA	7, 8, 9*	CNLL Placement. *9's may request AA.
AAA	8, 9, 10*	CNLL Placement. *10's may request AAA.
Major	8, 9, 10, 11, 12	CNLL Placement.
Intermediate	12, 13	CNLL Placement.
Junior	13*, 14	CNLL Placement. *13's may request Junior.
Senior	14, 15, 16	CNLL Placement.

### Fall Placement Notes:

- Placement for Fall will occur at a meeting amongst Managers, Division Reps for each division, and Player Agent. A system like Little League's Draft Plan B will be used where the Spring independent evaluation numbers along with manager feedback on players will dictate the placement of players with the goal of creating equally talented teams. Requests for specific players and coaches will be addressed during this placement process.
- CNLL Fall Season is an instructional season where the scoreboard will not be utilized and coach instruction during games is encouraged.

## 8.2 REGULAR SEASON (SPRING)

<b>Division</b>	<b>League Age</b>	<b>Notes</b>
Challenger	Junior - 4-14 Senior - 15+	CNLL Placement. For boys and girls with physical and developmental challenges.
T-Ball	4, 5, 6*	CNLL Placement. *6's need Player Agent approval.
Single A	5*, 6, 7	CNLL Placement. *1 year of T-Ball recommended.
AA	7, 8, 9	Participates in evaluations; Draft Plan A.
AAA	8, 9, 10, 11, 12*	Participates in evaluations; Draft Plan A. *12's will only play in AAA with district approved waiver.
Major	9, 10, 11, 12	Participates in evaluations; Draft Plan A. Duration of Title / Property Players.
Intermediate	12*, 13	Participates in evaluations; Draft Plan A. *12's need BOD approval to play in Intermediate Division.
Junior	13, 14	Participates in evaluations; Draft Plan A.
Senior	14, 15, 16	Participates in evaluations; Draft Plan A.

## Spring Placement and Evaluation Notes:

- Major Division to utilize “Duration of Title”, otherwise known as Property Players.
- Managers/coaches follow the Player. A player who is not qualified for his/her highest division will not be entitled to a spot in that division.
- CNLL utilizes a point system as outlined in "Registration and Tryouts" in the Little League Operating Manual. CNLL will use such point system to help determine number of teams per division along with the pool of players eligible for each division. This pool will be finalized by potential managers in each division along with the Player Agent and independent evaluators. The purpose of the system is to create competitive divisions and to make sure players are playing at their correct level.
- Draft Plans per LL Operating Manual where Draft Plan "A" and "B" are referenced, CNLL will use "Method in First Year of Operation" in all divisions other than the Major Division.
- Exceptions may be made to the above chart where Little League Rules permit.
- 8-year old's may be eligible for the AAA draft and 9-year old's may be eligible for the Major draft if the following occurs:
  1. The majority of the Independent Evaluators agree at the time of evaluations that the player performed well enough to be considered for a higher division.
  2. The player then participates in a second evaluation within the age group for that higher division of play. 8-yr old's would have to be evaluated again with the 9-10 year old group and 9 yr old's with the 10-12 year old group.

## 9. GAME LENGTHS

	FALL	SPRING
• Tee Ball	1:00 Drop Dead	1:00 No New Inning
• Single A	1:15 Drop Dead	1:15 No New Inning
• AA	1:30 Drop Dead	1:30 No New Inning
• AAA	1:45 Drop Dead	1:45 No New Inning
• Major	2:00 Drop Dead	2:00 No New Inning

District 72 - Inter-League Rules for the Upper Divisions:

- Intermediate, Junior, Senior            2:15 No new inning

### Notes:

- “Drop Dead” means that the game ends at that time regardless of the game situation or who is up to bat.
- “No New Inning” means that no new “top half” of an inning may start once the time limit has been reached.
- A new inning officially starts as soon as the final out in the previous inning is recorded against the Home team.

## 10. POOL PLAYERS

- Pool players shall only be used in the Spring Season. Pool players **shall not** be used in the Fall Season. NO EXCEPTIONS.
- Pool players shall only play the outfield positions. NO EXCEPTIONS.
- All CNLL players shall be considered “common pool” players except for players within the Major Division. All “common pool” players, except for players in the Tee Ball division, are eligible to play additional games for teams within their division per the following guidelines: A pool of players from existing Spring regular season teams will be created with players that are willing to participate in extra games during the Spring regular season with teams that face a shortage of players for a given Spring regular season game.
- The League’s Player Agent will create and run the pool. The League’s Player Agent will use the pool to assign players to teams that are short of players on a rotating basis.
- Managers will not have the right to randomly pick and choose players from the pool.
- Pool players that are called and show up at the game site must meet minimum play requirements for that division regardless of whether that player is needed at game time.
- Teams within the noncompetitive Tee Ball and Single A divisions, shall play games with players available at time of game even if less than 9 players. Pool players are not needed.
- Single A Division Pool Players who are league age 7 or 8 may act as Pool Players in the AA Division with approval of the Player Agent.

# 11. REPLACEMENT PLAYER SELECTION

Player replacements shall occur only during the regular season. They are replaced by transfers from lower divisions when no player is on the waiting list for the division. No replacements shall occur during the last 3 weeks of season. When a player is lost to a team during the playing season for any of the following reasons:

1. **He/she moves to another city or state too distant to commute for practice and play;**
2. **He/she is injured and will not be able to return to play within a reasonable period (local league Board decision) ;**
3. **He/she has for personal reasons decided to terminate his/her association with the team;**
4. **Any other justifiable reason, reviewed and approved by the Board of Directors;**

The manager of the team losing a player shall promptly (within 48 hours) advise the Player Agent. The Player Agent shall advise the President immediately and then the BOD at the next scheduled BOD meeting. If loss of player is approved by the President and the Player Agent, the President or Player Agent will send a letter of release to the player and the parents stating player is released from the league. This action creates a legal opening for a replacement on the team roster. The manager shall review the available player list with the Player Agent and shall select a replacement. The replacement becomes a permanent member of the team. NOTE: Failure by the manager to advise the Player Agent of a player's continued absence should result in disciplinary action against the manager. In point #2, a "reasonable period" shall be defined as three consecutive weeks starting from the 1st game of the regular season for the team missing the player (21 calendar days). If a player is injured prior to the beginning of the Regular Season, that time will not count towards the 21 calendar days. Additionally, CNLL will not release injured players that may be cleared to play before the end of the spring season. During the injury absence and regardless of length of the absence, an additional player shall be added to the roster to insure the roster remains at a minimum of 12 players during the period of injury. Added player will not be removed upon injured players return which may result in that team carrying more than 12 on the roster. Regarding disciplinary action identified in "NOTE" above, failure to advise the Player Agent with 24 hours will result in a 1 game suspension and if the board determines the failure was intentional, loss of All-Star privileges for the Manager.

## 11.1 PLAYER REPLACEMENT PROCESS

When it is determined by the Player Agent that a Replacement Player is needed, the Player Agent will inform all potentially impacted Division Representatives regarding possible transfers to and from their division. Player Agent and President will be the only individuals to contact prospective players and parents/guardians during the replacement process. Player agent will inform manager when transfer is approved and final. Prior to this approval, Manager or Coach contact with anyone other than the Player Agent, Division Representative, or League President regarding the transfer will result in a 1 game suspension for all parties involved.

### **11.1.1 Intermediate thru Senior - Player Replacement**

Following the draft, if a team loses a player and requires a replacement, Player Agent and/or Division Representative shall place a player from the waiting list. If a waiting list does not exist, then the first eligible player to register will be assigned to the team. Once the player and manager(s) of affected teams are notified, the player will be made immediately available to that team. Players cannot be called up from lower divisions other than allowing 14-year-old Pool Players to fill in at the Senior level.

### **11.1.2 Major Player Replacement**

If no player is on waiting list, manager shall choose from 10- and 11-year-olds participating in AAA play. Upon being informed that there are no players on the waiting list, a manager will have seven (7) days to notify the Player Agent of the name of the replacement player or three (3) days if previous selection has been refused. Failure to notify the Player Agent during this time will result in the Player Agent placing any eligible player participating in AAA play based on evaluations done by the Player Agent and/or CNLL. The Player Agent shall determine an appropriate but exact date/time to transfer the selected player from their current team's roster. In all cases, the official roster transfer must take place within 4 days of the manager notifying the Player Agent of his/her selection. The Player Agent will contact the Replacement Players parents to advise them of the roster move and the date/time of the transfer. Once this is complete, the Player Agent will contact Division Representatives and Managers affected by this change and inform them of the date/time of the official roster change. The Manager will not contact ANYONE in regards to their search or selection of a specific player and shall only report that selection to the Player Agent or President. Manager may use his/her Rostered Coaches to "scout" AAA player but those Coaches are under the same restrictions. Penalty for violating this rule will result in a 1 to 3 game suspension upon review by the Disciplinary Committee.

### **11.1.3 AAA Division and below - Player Replacement**

Players in these divisions are not replaced.

## 12. GENERAL GROUND RULES

- Teams shall arrive at the playing field at least 30 minutes prior to game time.
- Copy of lineup shall be handed over to Scorekeeper at least 10 min prior to start.
- Scorekeeper to be provided by the Home Team; Pitch Counter from Visiting Team.
- Home team to occupy 3<sup>rd</sup> Base dugout; Visitors occupy 1<sup>st</sup> Base dugout.
- Official game time is what is scheduled unless umpire delays the start.
- Only the team Manager and 2 Coaches are to be in the dugout. They must display or be able to produce their CNLL photo ID badge if requested by the BMOD. This is not the responsibility of the Umpire.
- Game strategy to be conducted from the dugout only and not from the stands.
- Players shall refrain from attempting to distract or harass the opposing pitcher/players. All cheering to be in the positive reference and directed towards their own teammates unless in a congratulatory manner toward the opposing team.
- Managers or coaches are not to wear cutoff shorts, ripped shirts, tank tops or open toed shoes/sandals. Dress code shall be neat and appropriate for a Little League Representative.
- All type of seeds with shells are prohibited on the field or in the dugout at El Cerrito Sports Park.
- Field preparation is the responsibility of both teams playing the first game of the day.
- Field cleanup, including dragging of the dirt and putting away of all field equipment and locking up all gates and bins is the responsibility of both teams from the final game of the day.

### 12.1 DIVISION SPECIFIC GROUND RULES

CNLL publishes division specific ground rules for the Major Division and below. These ground rules cover CNLL specific rules as well as Little League Rules and Regulations per division. The intention of these is to combine rules that CNLL has enhanced along with the Little League Rules and Regulations for ease of use. CNLL does not publish ground rules specific to the "Upper Divisions" which are defined as Intermediate Division and up. These divisions will follow the ground rules published by District 72 for Interleague Play. In addition, CNLL does not publish ground rules for the Challenger Division as it follows the rules as outlined in Little League Official Regulations and Playing Rules.

The ground rules for the following divisions are made a part of the "Bylaws, Policies & Ground Rules" for Corona National Little League and are attached at the end of this document.

- Major Division Ground Rules
- AAA Division Ground Rules
- AA Division Ground Rules
- Single A Division Ground Rules
- Tee Ball Division Ground Rules

## **13. MINIMUM PLAY TIME**

### **13.1 MINIMUM PLAY TIME (FALL)**

#### **13.1.1 All Divisions**

Continuous batting order will be used. No player shall sit 2 innings until all players have sat 1 inning.

#### **13.1.2 Single A/Tee Ball**

All players play the field on defense. Players must play at least 3 consecutive outs or 1 complete inning on infield.

### **13.2 MINIMUM PLAY TIME (SPRING)**

CNLL makes playing time a top priority. If a player does not receive the minimum playing time the player is expected to start the next game, play the time missed in the previous game plus the minimum playing time for the current game before being removed from the lineup. If minimum playing time is not met it will be reported to the Board of Directors for review. The Board may decide to penalize the manager. This may include a warning, suspension from game(s) and with multiple infractions, may result in the removal as manager. In cases where a game is shortened, there will be no need to report to the Board. A shortened game is any game that does not complete 5 ½ innings in a scheduled 6 inning game and 6 ½ innings in a scheduled 7 inning game. In divisions where infield time is part of minimum play and it is unsafe for a player to play the infield, a safety waiver must be presented to the parents to sign and kept on file by the CNLL Player Agent.

#### **13.2.1 Senior/Junior/Intermediate**

Governed by Little League Rules and Regulations (6 consecutive outs, 1 at bat). Division will not utilize continuous batting order.

#### **13.2.2 Major/AAA/AA**

Division will utilize continuous batting order. All players hit in the lineup.

**AAA/AA only:** No player shall sit 2 innings until each player has sat 1 inning with the exception being the current pitcher. Players must play at least 3 consecutive outs or 1 complete inning on infield.

#### **13.2.3 Single A/Tee Ball**

Division will utilize continuous batting order. All players hit in the lineup. No player shall sit while team is on defense. Players must play at least 3 consecutive outs or 1 complete inning on infield.

# **14. SCOREKEEPING AND DIVISION RANKINGS**

## **14.1 SCOREKEEPING**

The accuracy of the scorebook and pitching cards are the responsibility of the official scorekeepers and both managers. Signatures of the official scorekeepers, home plate umpire, and both managers are required on the scorebook after the game. Failure to sign the scorebook will indicate assumed agreement. The official scorekeepers will be provided by both the home and visiting teams. The visiting team scorekeeper will keep the pitch counts and filling the pitching cards with the appropriate number of pitches thrown for both teams. The home team scorekeeper will keep the score. During the game, the official scorekeepers will sit immediately behind the backstop behind home plate. Only the official scorekeepers and anyone designated, as scoreboard operator shall sit at the scorer's table. Manager and coaches may confirm pitch counts with official scorekeepers and or pitch counters with permission of the home plate umpire. The official scorekeepers shall remain impartial and quiet during the game.

## **14.2 DIVISION RANKINGS**

Scores shall be emailed to Information Officer immediately following completed games at **scores@coronanational.org**

Rankings within Divisions shall be determined by utilizing the following criteria:

1. Best record - Wins and Losses
2. Head-to-Head record
3. One game playoff to determine 1st place only; no pool players allowed
4. Head-to-Head Run Differential between teams who are tied
5. Coin flip

## **15. POST-SEASON TOURNAMENTS**

### **15.1 CNLL End of Season Tournaments**

CNLL will host tournaments for all divisions from AA Division up to Senior Division where the division consists of 2 or more teams.

- Seeding's shall be determined by the regular season standings for entire season in divisions where standings are kept.
- Teams will not be allowed to utilize pool players
- Teams must forfeit if not fielding 9 players at the start of the game. A 10-minute window is provided for a player to show up beyond the official start time of the game. Start of the game will be determined by the umpire.
- Game lengths remain the same as the Regular Season Ground Rules but must meet the inning requirement as an Official Game per LL Rules and Regulations.
- Championship games will have no time limit restrictions, except AA division which will have no new inning after 1 hour 30 minutes.
- TIE GAME: When the completion of six innings or end of regulation game time [Intermediate (50-70) Division/Junior/Senior League: seven innings], and the score is tied, starting in the top of the seventh inning [Intermediate (50-70) Division/Junior/Senior League: eighth inning], and each half inning thereafter, the offensive team shall begin its turn at bat with the player who is scheduled to bat last in that respective half inning being placed on second base. EXAMPLE: If the number five batter is the lead-off batter, the number four batter in the batting order will be placed on second base. An eligible substitute or special pinch runner may be inserted for the runner.
- In divisions where standings are not kept, seeding will be determined by a draw.

### **15.2 D72 Tournament of Champions (T.O.C.)**

T.O.C. Tournaments are hosted by District 72 and typically include all divisions from AAA to the Senior Division. CNLL representation at T.O.C. will be determined based on the winner of the CNLL End of Season Tournaments. Winner of that tournament goes on to T.O.C. If two teams from the same division are invited to T.O.C. then the second team to go will be the team who finished in 1<sup>st</sup> place during the Regular Season. If the same team that won the Regular Season also wins the CNLL End of Season Tournament, then the team who finished 2<sup>nd</sup> in the CNLL End of Season Tournament will be the team that goes as the 2<sup>nd</sup> seed from CNLL.

### **15.3 Little League International All-Star Tournaments**

CNLL participates in the Little League International All-Star Tournaments each year after the conclusion of TOC.

## **16. ALL-STAR SELECTION**

Managers of each division shall meet with the Player Agent, Division Rep (from division being selected) and President to nominate and select All-Star team candidates. If a manager is not available, a designee will be appointed by the manager to participate in the selection process in his/her place.

### **16.1 PLAYER SELECTION TO ALL-STAR TEAMS**

CNLL will host "Open Tryouts" for the 9/10 team(s) and the 11-year-old team(s).

11/12 (Major) team and all divisions through Senior will use the following selection process:

- In the **Little League (Major Division) 11/12-year-olds through the Senior 15/16**.
- Managers shall meet with Player Agent and Division Rep to select players to try out for the All-Star teams.
- Managers may vote for eligible players from any division where LLB allows that age or division to participate.
- If a manager is not available, a designee will be appointed by the manager to participate in the selection process.
- Players are selected to the team when their names appear on at least 51% of the ballots cast during any round of voting.
- Voting shall be complete upon selecting 18 All-Star player candidates.

Open tryouts for these divisions may begin after the Regular Season. Tournament team announcements will be made in accordance with Little League International Tournament Rules.

### **16.2 ALL-STAR MANAGER/COACH SELECTION**

The BOD will consider reports prepared by coaches, parents, Division Reps, Umpire in Chief, Player Agent and the BOD. The BOD will approve a list of candidates. All regular season rostered managers and coaches are eligible to be approved by the BOD. The President will appoint All-Star Managers from this approved list. Managers will appoint their own Coaches from the list of BOD approved Manager/Coach Candidates.

All-Star manager/coach candidates must:

- Recognize that they hold a position of leadership, trust and responsibility in a program that deals with a formative period of a child's development.
- Realize that they are helping shape the physical, mental and emotional development of young people.
- Maintain a superior knowledge of all facets of the game of baseball including coaching, teaching, a desire to excel, and determination to win. CNLL will apply these standards to all All-Star Manager and Coach Candidates.
- Complete any, and all, required Little League training.

## 17. PARTICIPATION AWARDS AND TROPHIES

The following is a breakdown of awards per division. The BOD will decide each year on the budget for the participation awards and trophies that are purchased. This will dictate the type and quality of such awards each season. Participation Awards may include but are not limited to t-shirts, medals, trophies, or hats. Participation Awards may vary per division.

**Tee Ball, Single A and Challenger** - All players receive a trophy.

**Competitive Divisions** - Participation awards for these Divisions at the discretion of the Board.

**1st Place Regular Season** - Players receive a ring for finishing in 1st place in all competitive divisions where standings are kept with a minimum of 2 CNLL teams.

**2nd Place Regular Season** - Players receive a ring for finishing 2nd when there are 4 or more CNLL teams in the division.

**1st Place CNLL End of Season Tournament** - Players receive an "award". May be a trophy, medal, hat, shirt, etc.

**Interleague** - When CNLL interleagues with more than one CNLL team in the league and a CNLL team wins the league, players will receive a trophy.

**Note:** See Section 6 "Sponsor Fees" for clarification on participation award eligibility.